SRK INSTITUTE OF TECHNOLOGY
Enikepadu, Vijayawada 521108
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(ISO 9001:2015 Certified Institution)
Department of Master of Computer Applications

TENTATIVE LESSONPLAN: MC1641
MANAGEMENT INFORMATION SYSTEMS

Course Title: MANAGEMENT INFORMATION SYSTEMS		
Section : II-II MCA	Date : 20/6/2019	Page No : 01 of 03
Revision No : 00	Prepared by: G. KEERTHI	Approved by : HOD

Tools: Black board, PPTs

No. of periods	TOPIC	Date	Mode of Delivery
UNIT- I : Introduction to UML **CO1 : identify the purpose and methods of use of common object-oriented design patterns TB : "The unified Modeling language user guide" by Grady Booch, James Rumbaugh, Ivar Jacobson, PEA**			
1	The meaning of Object-Orientation	10/12/19	**Lecture interspersed with discussions**
2	MIS: A Definition	11/12/19	
3	object identity	12/12/19	
4	encapsulation	12/12/19	
5	information	12/12/19	
6	polymorphism	12/12/19	
7	hiding	16/12/19	
8	Genericity	16/12/19	
9	importance of modelling	16/12/19	
10	principles of modelling	17/12/19	
11	object oriented modelling	19/12/19	
12	object oriented modelling	19/12/19	
13	conceptual model of the UML	20/12/19	
14	conceptual model of the UML	21/12/19	
15	Architecture	23/12/19	
UNIT – II : Basic structural Modelling **CO 2 : select and apply these patterns in their own designs for simple programs** **TB : "The unified Modeling language user guide" by Grady Booch, James Rumbaugh, Ivar Jacobson, PEA**			
16	Classes	24/12/19	

17	Classes	26/12/19	
18	relationships	26/12/19	
19	relationships	26/12/19	
20	common mechanisms	26/12/19	
21	common mechanisms	27/12/19	
22	diagrams	2/1/20	
23	Diagrams	3/1/20	
24	advanced relationships	4/1/20	
No. of periods	**TOPIC**	**Date**	**Mode of Delivery**
25	advanced relationships	6/1/20	
26	interfaces	9/1/20	**Lecture interspersed with discussions**
27	types & roles	9/1/20	
28	packages	20/1/20	
29	instances	20/1/20	

UNIT III : Collaboration diagrams
CO 3: represent the data dependencies of a simple program using UML
TB : "The unified Modeling language user guide" by Grady Booch, James Rumbaugh, Ivar Jacobson, PEA

30	**Class & object diagrams**: Terms, concepts, examples	20/1/20	**Lecture interspersed with discussions**
31	modelling techniques	21/1/20	
32	class & Object diagrams	24/1/20	
33	Terms, Concepts, depicting a message,	20/1/20	
34	polymorphism in collaboration diagrams, iterated messages	3/2/20	
35	use of self in messages, Sequence diagrams: Terms, concepts,	3/2/20	
36	differences between collaboration and sequence diagrams	5/2/20	
37	depicting synchronous messages with/without priority call back mechanism broadcast message	6/2/20	
38	depicting synchronous messages with/without priority call back mechanism broadcast message	10/2/20	
39	Interactions	11/2/20	
40	Events and signals	11/2/20	

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UNIT IV : Behavioral Modelling
CO 4: represent user and programmatic interactions using UML

TB : "The unified Modeling language user guide" by Grady Booch, James Rumbaugh, Ivar Jacobson, PEA

41	state machines	13/2/20	
42	processes & threads, time and space	13/2/20	
44	state chart diagrams.	14/2/20	
45	use cases	15/2/20	
46	Use case diagrams, activity diagrams	17/2/20	

UNIT V : Architectural Modelling
CO4: . represent user and programmatic interactions using UML
TB : "The unified Modeling language user guide" by Grady Booch, , Rumbaugh, Ivar Jacobson, PEA

No. of periods	TOPIc	Date	Mode of delivery
47	Terms	18/2/20	Lecture interspersed with discussions
48	Concepts, examples	24/2/20	
49	modelling techniques for component diagrams	25/2/20	
50	modelling techniques for deployment diagrams	27/2/20	

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DEPARTMENT OF MASTER OF COMPUTER APPLICATIONS

TENTATIVE LESSONPLAN: MC1642

Course Title: ADVANCED JAVA & WEB TECHNOLOGIES		
Section : MCA	Date : 9-12-2019	Page No : 01 of 03
Revision No : 00	Prepared by: J. NIRANJANI	Approved by : HOD

Tools: Black board, PPTs

No. of periods	TOPIC	Date	Mode of Delivery
UNIT-I **Review of HTML4: Common tags, HTML Tables and formatting internal linking, Complex HTML forms. Introduction to Scripting Languages: Java Scripts, Control structures, functions, arrays & objects, DHTML, CSS, event model, filters & transitions.**			
1	Common tags	9-12-2019 11-12-2019	**Lecture interspersed with discussions**
2	HTML Tables and formatting internal linking	12-12-2019, 13-12-2019	
3	Complex HTML forms	16-12-2019, 19-12-2019	
4	Introduction to Scripting Languages: Java Scripts	20-12-2019, 23-12-2019	
5	Control structures	26-12-2019	
6	functions	26-12-2019	
7	arrays & objects	27-12-2019	
8	DHTML	27-12-2019	
9	CSS	28-12-2019	
10	event model	30-12-2019	
11	filters & transitions	30-12-2019	
No. of periods	**TOPIC**	**Date**	**Mode of Delivery**
UNIT-II: **Review of Applets, Class, Event Handling, AWT Programming: Introduction to Swing: Japplet, Handling Swing Controls like Icons, Buttons, Text Boxes, Combo Boxes, Tabbed Pains, Scroll Pains, Trees, Tables, Differences between AWT Controls & Swing Controls, Developing a Home page using Applets & Swing.**			
12	Review of Applets	3-1-2020	
13	Class, Event Handling	4-1-2020	
14	AWT Programming	6-1-2020	
15	Introduction to Swing	7-1-2020	
16	Japplet	7-1-2020	
17	Handling Swing Controls like Icons	8-1-2020	
18	Buttons	8-1-2020	

19	Text Boxes	9-1-2020	**Lecture interspersed with discussions**
20	Combo Boxes	9-1-2020	
21	Tabbed Pains	10-1-2020	
22	Scroll Pains	10-1-2021	
23	Trees	10-1-2020	
24	Tables	10-1-2020	
25	Differences between AWT Controls & Swing Controls	11-1-2020	
26	Developing a Home page using Applets & Swing.	11-1-2020	
No. of periods	**TOPIC**	**Date**	**Mode of Delivery**

UNIT-III:

Java Beans: Introduction to Java Beans, Advantages of Java Beans, BDK, Introspection, Using Bound properties, Bean Info Interface, Constrained properties, Persistence, Customizers, Java Beans API.

Introduction to Servlets: Lifecycle of a Servlet, JSDK, The Servlet API, The javax.servlet Package, Reading Servlet parameters, Reading Initialization Parameters, The javax. Servlet.HTTP package, Handling, Http Request & responses, Using Cookies, Session Tracking, Security Issues.

27	Introduction to Java Beans	20-1-2020	**Lecture interspersed with discussions**
28	Advantages of Java Beans	21-1-2020	
29	BDK	22-1-2020	
30	Introspection	22-1-2020	
31	Using Bound properties	23-1-2020	
32	Bean Info Interface	23-1-2020	
33	Constrained properties,	24-1-2020	
34	Persistence	24-1-2020	
35	Customizers	25-1-2020	
36	Java Beans API	25-1-2020	
37	Lifecycle of a Servlet	5-2-2020	
38	JSDK	6-2-2020	
39	The Servlet API	7-2-2020	
40	The javax.servlet Package	7-2-2020	
41	Reading Servlet parameters	8-2-2020	
42	Reading Initialization Parameters	8-2-2020	
43	The javax.Servlet.HTTP package	10-2-2020	
44	Handling Http Request & responses	10-2-2020	
45	Using Cookies	12-2-2020	
46	Session Tracking Security Issues	12-2-2020	

UNIT-IV:

Introduction to JSP: The Problem with Serve lets, The Anatomy of a JSP Page, JSP Processing, JSP Application Design with MVC.

Setting Up the JSP Environment: Installing the Java Software Development Kit, Tomcat Server & Testing Tomcat.

JSP Application Development: Generating Dynamic Content, Using Scripting Elements, Implicit JSP Objects, Conditional Processing – Displaying Values, Using an Expression to Set an Attribute, Declaring Variables and Methods, Error Handling and Debugging, Sharing Data Between JSP Pages, Requests, and Users, Passing Control

and Data Between Pages – Sharing Session and Application Data Memory Usage Considerations

No. of periods	TOPIC	Date	Mode of Delivery
47	The Problem with Serve lets	15-2-2020	Lecture interspersed with discussions
48	The Anatomy of a JSP Page	17-2-2020	
49	JSP Processing	24-2-2020	
50	JSP Application Design with MVC	26-2-2020	
51	Installing the Java Software Development Kit	26-2-2020	
52	Tomcat Server & Testing Tomcat.	27-2-2020	
53	Generating Dynamic Content	28-2-2020	
54	Using Scripting Elements	2-3-2020	
55	Implicit JSP Objects	3-3-2020	
56	Conditional Processing – Displaying Values	4-3-2020	
57	Using an Expression to Set an Attribute	4-3-2020	
58	Declaring Variables and Methods	9-3-2020	
59	Error Handling and Debugging	9-3-2020	
60	Sharing Data Between JSP Pages, Requests, and Users	10-3-2020	
61	Passing Control and Data Between Pages	11-3-2020	
62	Sharing Session and Application Data Memory Usage Considerations	15-2-2020	

UNIT-V:

Database Access: Database Programming using JDBC, Studying Javax.sql.* package.

Accessing a Database from a JSP Page, Application – Specific Database Actions Deploying JAVA Beans in a JSP Page.

No. of periods	TOPIC	Date	Mode of Delivery
63	Database Programming using JDBC	13-3-2020	Lecture interspersed with discussions
64	Studying Javax.sql.* package	16-3-2020	
65	Accessing a Database from a JSP Page	17-3-2020	
66	Application – Specific Database Actions Deploying JAVA Beans in a JSP Page.	18-3-2020	

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DEPARTMENT OF COMPUTER SCIENCE &ENGINEERING

TENTATIVE LESSON PLAN: MC1643

Course Title : DATA WAREHOUSING AND MINING		
Date : 04-12-2019		Page No : 01 of 03
Revision No : 00	Prepared By : S.SURESH BABU	Approved By : HOD

Tools: Black board, PPTs

No. of Periods	TOPIC	Date	Mode of Delivery
UNIT –I INTRODUCTION TO DATA MINING **CO1:: Gain knowledge about data, datasets and data quality.** **TB:: Introduction to Data Mining: Pang-Ning tan, Michael Steinbach, Vipin kumar, Addision-Wesley.**			
1.	Introduction to Data mining	5/12/19	Lecture interspersed with discussions
2.	Types of Data	5/12/19	
3.	Data Quality	6/12/19	
4.	Data Processing and Dissimilarity	8/12/19	
5.	Measures of Similarity	10/12/19	
6.	Exploring Data	12/12/19	
7.	Data Set	12/12/19	
8.	Summary Statistics	13/12/19	
9.	Visualization	14/12/19	
10.	OLAP	15/12/19	
11.	Multi dimensional data analysis	16/12/19	
12.	**Tutorial**	19/12/19	
UNIT –II CLASSIFICATION **CO2:: Gain Knowledge about classification.** **TB: Introduction to Data Mining: Pang-Ning tan, Michael Steinbach, Vipin kumar, Addision-Wesley.**			
13.	Classification	19/12/19	
14.	Basic Concepts	20/12/19	

15.	Decision Trees	21/12/19	Lecture interspersed with discussions
16.	Model evaluation	27/12/19	
17.	General approach for solving a classification problem	29/12/19	
18.	Decision Tree induction	2/1/2020	
19.	Model over fitting	2/1/2020	
20.	Due to presence of noise	3/1/2020	
21.	Due to lack of representation samples	5/1/2020	
22.	Evaluating the performance of classifier	7/1/2020	
23.	Nearest Neighborhood classifier	9/1/2020	
24.	Bayesian Classifier	10/1/2020	
25.	Support vector Machines	11/1/2020	
26.	Linear SVM	14/1/2020	
27.	Separable	16/1/2020	
28.	Non Separable case	17/1/2020	
29.	**Tutorial**	18/1/2020	

UNIT – III ASSOCIATION ANALYSIS

CO3:: Gain the knowledge about association analysis.

TB: Introduction to Data Mining: Pang-Ning tan, Michael Steinbach, Vipin kumar, Addision-Wesley.

30.	Association Analysis	19/1/2020	Lecture interspersed with discussions
31.	Problem Definition	21/1/2020	
32.	Frequent Item-set generation	23/1/2020	
33.	Rule generation	24/1/2020	
34.	Compact representation of frequent item sets	25/1/2020	
35.	FP-Growth Algorithms	6/2/2020	
36.	Tutorial	7/2/2020	
37.	Handling Categorical	8/2/2020	
38.	Continuous attributes	9/2/2020	
39.	Concept hierarchy	13/2/2020	
40.	Sequential	14/2/2020	
41.	Sub graph patterns	15/2/2020	
42.	**Tutorial**	17/2/2020	

UNIT –IV CLUSTERING

CO4:: Be acquainted with the concept of clustering

TB:: Introduction to Data Mining: Pang-Ning tan, Michael Steinbach, Vipin kumar, Addision-Wesley

43.	Clustering	18/2/2020	Lecture interspersed with discussions
44.	Over view	20/2/2020	
45.	K-means	20/2/2020	
46.	Agglomerative Hierarchical clustering	21/2/2020	
47.	DBSCAN	22/2/2020	

48.	Cluster evaluation	23/2/2020	
49.	Overview	25/2/2020	
50.	Unsupervised Cluster Evaluation using cohesion and separation	27/2/2020	
51.	Using proximity matrix	28/2/2020	
52.	Scalable Clustering Algorithm	2/3/2020	
53.	**Tutorial**	6/3/2020	

UNIT – V WEB DATA MINING

CO4:: Be acquainted with the concept of web data mining

TB:: Introduction to Data Mining: Pang-Ning tan, Michael Steinbach, Vipin kumar, Addision-Wesley

No. of Periods	TOPIC	DATE	Mode of Delivery
54.	Web data mining	6/3/2020	Lecture interspersed with discussions
55.	Introduction	7/3/2020	
56.	Web Terminology	8/3/2020	
57.	Characteristics	9/3/2020	
58.	Web content mining	10/3/2020	
59.	Web usage mining	13/3/2020	
60.	Web structure mining	13/3/2020	
61.	Search Engines	14/3/2020	
62.	Characteristics	15/3/2020	
63.	Functionality	16/3/2020	
64.	Architecture	18/3/2020	
65.	Ranking of WebPages	20/3/2020	
66.	Enterprise search	20/3/2020	
67.	**Tutorial**	23/3/2020	

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TENTATIVE LESSON PLAN

HUMAN COMPUTER INTERATION MC1645/R16

Course Title: HUMAN COMPUTER INTERATION		
Year /Sem : II/II	Date : 10-012-19	AY: 2019-20
Revision No :	Prepared By : K.SRILAKSHMI Assistant Professor	Approved By : HOD

Tools: Black Board , PPT , Video Lectures

UNIT-I :INTRODUCTION TO HUMAN COMPUTER INTRACTION
CO1: Popularity Of Graphics
TB: Human Computer Intraction. 3/E Alan Dix

No.of Periods	Topic	Date	Mode of delivry
1	Definition	10-12-19	Lecture with discussions
2	Importance of good design	11-12-19	
3	Benefits of good design	12-12-19	
4	Introduction of the Graphical User Interface	12-12-19	
5	The Blossoming of the World Wide Web	12-12-19	
6	A brief history of Screen design	12-12-19	
7	The Popularity of Graphics	16-12-19	
8	The Concept of Direct Manipulation	16-12-19	
9	Indirect Manipulation	16-12-19	
10	Graphical Systems: Advantages and	17-12-19	
11	Characteristics of Graphical User Interface	19-12-19	
12	The Popularity of the Web	19-12-19	
13	GUI versus Web Page Design	20-12-19	
14	Printed Pages versus Web Pages	21-12-19	
15	Intranet versus the Internet	23-12-19	
16	Principles of User Interface Design	24-12-19	
17	Principles for the Xerox STAR	26-12-19	
18	General Principles	26-12-19	
19	Tutorial	26-12-19	
UNIT-II:DESIGN PROCESS CO2: Understanding Business Joins **TB:** Human Computer Intraction. 3/E Alan Dix			
12	Design for People: The Five Commandments	26-12-19	Lecture with discussions
13	Usability - Common Usability Problems	27-12-19	
14	Why People Have Trouble with computers	30-12-19	
15	Responses to Poor Design	2-1-20	
16	Important Human Chara in Design	3-1-20	
17	Human Considerations in Design	4-1-20	
18,19	- The User's Psychological Characteristics	6-1-20	

20	Human Interaction Speeds	9-1-20	
21	Method for Gaining Understanding of Users	9-1-20	
22	Design for People: The Five Commandments	20-1-20	
23	Usability - Common Usability Problems	20-1-20	
24	Tutorial	20-1-20	
UNIT-III: SCREEN DESIGN **CO3:** Information Retrieval System **TB:** Human Computer Intraction. 3/E Alan Dix			
25	**Design goals, Screen planning and purpose**	21-1-20	Lecture with discussions
26,27	Organizing Screen Elements Clearly	24-1-20	
28	Ordering of Screen Data and Content	3-2-20	
29	Screen Navigation and Flow	4-2-20	
30,31	Visually Pleasing Composition	6-2-20	
32	Amount of Information, Focus and Emphasis	3-2-20	
33	Presenting Information Simply Meaningfully	8-2-20	
34	Reading, Browsing, Searching on the Web	10-2-20	
35	Tutorial	11-2-20	
UNIT-IV: WINDOWS , COMPONENTS **CO4:** Selection Of Screen Based And Device Based Controls **TB:** Human Computer Intraction. 3/E Alan Dix			
43	The structures and the functions of menus	13-2-20	Lecture with discussions
44	Formatting menus	13-2-20	
45	Types of graphical menus	14-2-20	
46	A window's characteristics.	15-2-20	
47	A window's components.	17-2-20	
48	Types of Window, window presentation styles.	18-2-20	
49	Select the Proper Device-Based Controls	24-2-20	
50	Select the Proper screen-Based Controls	25-2-20	
51	Words, Sentences, Messages, Text	27-2-20	
52	Icons,Charaterstics,Features of icons,	28-2-20	
53	Choosing Colors for Textual Graphic Screens	2,3-2-20	
54	Choosing Colors Statistical Graphic Screens	4-2-20	
55	Choosing Colors for Web Pages	5-3-20	
56	Tutorial	5-3-20	
UNIT-V: SOFTWARE TOOLS, INTRACTION DEVICES **CO6:** Building Tools **TB:** Human Computer Intraction. 3/E Alan Dix			
58	**Specification methods-Grammars,**	6-3-20	Lecture with discussions
59	**Transition diagrams. State charts,**	7-3-20	
60	**Interface – Building Tools, features of tools**	7-3-20	
61	**Keyboard and function keys**	12-3-20	
62	**Pointing devices**	12-3-20	
63	**Speech recognition digitization and generation**	12-3-20	
64	**Image and video displays – drivers**	13-3-20	

65	Specification methods-Grammars,	13-3-20	
68	Tutorial	13-3-20	

Faculty/ Date

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TENTATIVE LESSON PLAN: MC1647/R16

Course Title: Software Project Management		
Section: MCA IV Sem	**Date:02/12/19**	**Page No: 01 of 04**
Revision No:	**Prepared By: Ch.Ambedkar**	**Approved By: HOD**

Tools: Black Board, PowerPoint Presentations

No. of Periods	Topic	Date	Mode of Delivery
UNIT I	**: Conventional Software Management, Evolution of Software Economics, Improving Software Economics, The old way and new**		
CO 1	: Understand why majority of the software projects fails and how that failure probability can be reduced effectively		
Text Book	**: Software Project Management, Walker Royce: Pearson Education**		
1	**Conventional Software Management:**	2-12-2019	BB/PPT
2	*The waterfall model* - In theory - In practice	3-12-2019	BB/PPT
3	*Conventional Software Management performance*	4-12-2019	BB/PPT
4	**Evolution of Software Economics:**	5-12-2019	BB/PPT
5	*Software Economics*	6-12-2019	BB/PPT
6	*Pragmatic software cost Estimation*	9-12-2019	BB/PPT
7	**Improving Software Economics:**	10-12-2019	BB/PPT
8	*Reducing Software product size* -Languages -O o methods and Visual modeling -Reuse -Commercial Components	11-12-2019	BB/PPT
9	*Improving software Processes*	13-12-2019	BB/PPT
10	*Improving team effectiveness*	16-12-2019	BB/PPT
11	*Improving automation through software environments*	17-12-2019	BB/PPT
12	*Achieving required Quality*	18-12-2019	BB/PPT
13	**The old way and the new:**	19-12-2019	BB/PPT
14	*The principles of conventional software Engineering*	20-12-2019	BB/PPT
15	*Principles of modern software management*	21-12-2019	BB/PPT
16	*Tutorial*	23-12-2019	

UNIT II : Life cycle phases, Artifacts of the process

CO 2 : Apply software metrics and attain economics in a project and understand conventional and modern software engineering principles.

Text Book : Software Project Management, Walker Royce: Pearson Education.

1	**Life cycle phases:**	24-12-2019	BB/PPT
2	*Engineering and Production stages*	26-12-2019	BB/PPT
3	*Inception Phase*	27-12-2019	BB/PPT
4	*Elaboration Phase*	28-12-2019	BB/PPT
5	*Construction Phase*	30-12-2019	BB/PPT
6	*Transition Phase*	31-12-2019	BB
7	*The artifact sets* -The Management set -The Engineering set	02-1-2020	BB
8	*Management artifacts*	03-1-2020	BB
9	*Engineering Artifacts*	04-1-2020	BB
10	*Pragmatic artifacts*	06-1-2020	BB
11	Tutorial	7-1-2020	

UNIT III : Model based software architectures, Checkpoints of the process, Iterative Process Planning

CO 3 : Will have good knowledge of various phases in modern software management and artifacts of process and Understand the software architecture perspectives

Text Book : Software Project Management, Walker Royce: Pearson Education

1	*A Management perspective*	8-1-2020	BB/PPT
2	*A Technical Perspective*	9-1-2020	BB/PPT
3	*Software process workflows*	10-1-2020	BB/PPT
4	*Iteration workflows.*	20-1-2020	BB/PPT
5	*Major mile stones*	21-1-2020	BB/PPT
6	*Minor Milestones*	22-1-2020	BB/PPT
7	*Periodic status Assessments*	24-1-2020	BB/PPT
8	**Iterative Process Planning**	25-1-2020	BB/PPT
9	*Work breakdown structures* -Conventional WBS Issues -Evolutionary WBS	1-2-2020	BB/PPT
10	*Planning guidelines*	3-2-2020	BB
11	*The cost &Schedule estimating process*	4-2-2020	BB
12	*The Iteration planning process*	5-2-2020	BB
13	*Pragmatic planning.*	6-2-2020	BB

14	*Tutorial*	7-2-2020	
UNIT IV	**: Project Organizations and Responsibilities, Project Control and Process instrumentation**		
CO 4	: Understand the Project Organizations and Responsibilities of teams Understand the milestones ,Project planning and Project Scheduling		
Text Book : Software Project Management, Walker Royce: Pearson Education			
1	*Line-of-Business Organizations*	10-2-2020	BB/PPT
2	*Project Organizations*	11-2-2020	BB/PPT
3	*Evolution of Organizations*	13-2-2020	BB/PPT
4	*Tools* Automation Building blocks	14-2-2020	BB/PPT
5	*The Project Environment* Round trip engineering change management Infrastructures Stakeholder's environments	15,17-2-2020	BB/PPT
6	**Project Control and Process instrumentation:**	18-2-2019	BB/PPT
7	*The seven core Metrics*	19-2-2019	BB/PPT
8	*Management Indicators*	20-2-2019	BB/PPT
9	*Quality indicators*	23-2-2019	BB/PPT
10	*Life cycle expectation*	24-2-2020	BB
11	*Pragmatic Software Metrics*	25-2-2020	BB
12	*Metrics automation*	26-2-2020	BB
13	Tutorial	27-2-2020	
UNIT V	**: Tailoring the Process, Future Software Project Management**		
CO 5	: Will be able to understand how to tracking, Risk analysis and Quality management and have good knowledge of the issues and challenges faced while doing the Software Project Management		
Text Book : Software Project Management, Walker Royce: Pearson Education			
1	**Tailoring the Process:**	28-2-2020	BB/PPT
2	*Process discriminants*	2-3-2020	BB/PPT
3	**Future Software Project Management:**	4-3-2020	BB/PPT
4	*Modern Project Profiles*	6-3-2020	BB/PPT
5	*Next generation Software economics*	9-3-2020	BB/PPT
6	*Modern process transitions*	11-3-2020	BB/PPT
7	*Project Profiles*	13-3-2020	BB/PPT

8	*The principles of conventional software Engineering*	16-3-2020	BB/PPT
9	*Principles of modern software management*	18-3-2020	BB/PPT
10	Tutorial	19-3-2020	

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S.R.K INSTITUTE OF TECHNOLOGY
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Approved by AICTE, Affiliated to JNTUK, Kakinada
(ISO 9001:2015 Certified Institution)
DEPARTMENT OF MASTER OF COMPUTER APPLICATIONS

Project : MC1661

Course Title : Project		
Section : MCA	**Date : 10-10-2019**	**Page No :** 01 of 01
Revision No : 00	**Coordinator: J. NIRANJANI**	**Approved By : HOD**

Tools: MS Teams, PPTs

TOPIC	Start Date End Date	No. of Periods Per week
Abstract, Introduction	10-10-2019 to 31-10-2019	12
Literature Survey	01-11-2019 to 15-11-2019	
Methodology, Algorithm	16-11-2019 to 30-11-2019	
UML Diagrams	01-12-2019 to 15-12-2019	
Coding	16-12-2019 to 31-01-2020	
Testing	01-02-2020 to 28-02-2020	
Report Preparation	01-03-2020 to 31-03-2020	

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Signature of the HOD 10/10/19

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